

Chrononauts

Award Winning Time Travel Card Game

What would YOU do with a Time Machine? Would you stop the sinking of the Titanic? Prevent the assassination of JFK? Kill Hitler before WWII? These are just a few of the possibilities in Chrononauts, the award-winning card game of time travel. To win, you must change history at key points called Linchpins, so that history transforms into the 'Alternate Reality' your character calls home. You can also win by collecting a specific set of Artifacts, such as a live dinosaur, an unpublished Shakespearean play, and the Mona Lisa. But be careful - if you create too many paradoxes, you could destroy the entire universe!

2 Expansion Packs Available:

The Gore Years: 11 new cards bringing the timeline into the 21st Century
 Lost Identities: 13 extra Identities to create new time travel challenges

"This is quite possibly the best board game ever. I say board game, because you build a board out of the cards. Basically, everyone is playing time travellers from the future, trying to manipulate the timeline (the board) to their own advantage, with secret goals. It's great fun for all ages who can read well, and gives a brief overview of important dates in history as well."

—Penn Davies, Guelph, Ontario



Key Selling Points

- ✓ Players get to change important events and collect cool artifacts from the past and the future.
- ✓ Learn from timeline of True History.
- ✓ Imaginative narrative on patch cards provides a look at 'Alternate History'.
- ✓ Includes rules variants: Solonauts for a single player and Artifaxx for a Fluxx-like matching game..



Chrononauts	
Players	1-6
Ages	11-Adult
Playtime	20-45 min
Box Size	3.75" x 5" x 1"
Display Size	3.8" x 7" x 8"
SKU	LOO-009
MSRP	\$20.00
Cost	\$10.00

Expansion Packs	
Lost IDs	LOO-013
Gore Years	LOO-041
MSRP	\$3.00
Cost	\$1.50

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